

Colourful Semantics - The Gruffalo

You can use this pack with children when talking about the story of The Gruffalo. You can talk about what happened and all of the characters in the story. This pack will support children when expressing their thoughts and feelings. You can also use this to talk about describing objects, sequencing events and concepts.



You can prompt them by asking questions such as:

- Where did they go?
- What size is it?
- What happened next?
- What does it look like?



I



I



we



he



she



they



gruffalo



mouse



fox



owl



snake



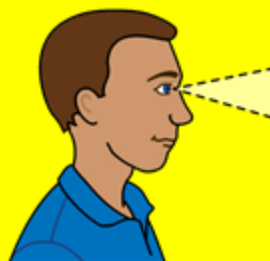
animals



eating



see



looking



walking



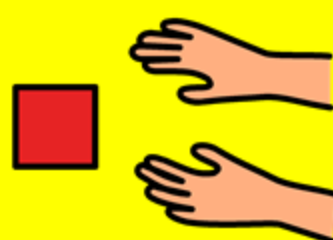
run away



climbing



wave goodbye



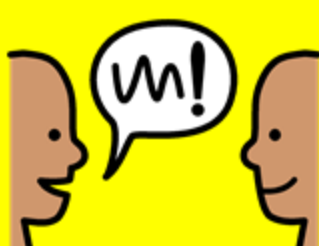
getting



wiggle



hear



talking



scare



hooting



hissing



woods



leaf



lunch



rocks



knees



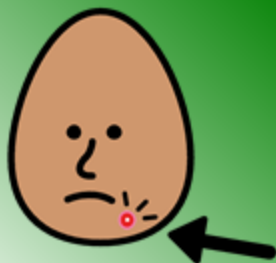
tusk



teeth



tail



wart



bread



prickles



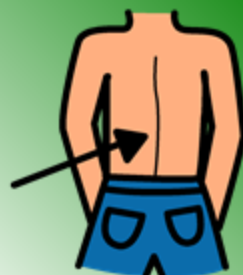
nose



nuts



crumble



back





in



on



under



leaf



woods



stream



tree



lake



next



rock



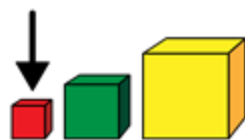
log house



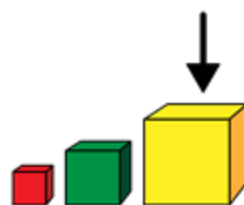
beside



deep



little



big



brown



orange



black



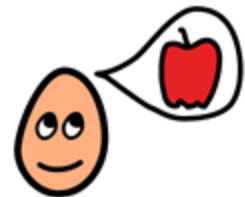
spikey



dark



silly



hungry